

# s4vdp4: Performance tweaks for the s4vd package

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## 1 Introduction

The `s4vdp4` package replaces two functions in the `s4vd` package[4], on which `s4vdp4` depends. The replaced functions are `ssvdBC` and `ssvd`. The replacement functions are designed for performance improvements, and in one case to correct a bug, in the `s4vd` package.

Once loaded, the `s4vdp4` package may be used identically to the `s4vd` package. Clustering functions that rely on a sparse singular value decomposition require many fewer arithmetic operations than their original counterparts. The algorithms used by the replacement functions, outlined below, are mathematically equivalent to the originals. Numerical clustering results should agree closely to within the limits of machine epsilon and differences in accumulated roundoff errors.

The `ssvdBC` function in the original package contains a bug affecting cases when the rank of the approximation matrix is greater than one. In those cases, the `s4vd` and `s4vdp4` packages will produce different clustering results.

## 2 Modified methods

The following sections describe the changes we made to several portions of the package.

### 2.1 Partial SVD

The `s4vd` package uses the default R `svd` function to compute a rank-one singular value decomposition (SVD) of the data matrix or deflated data matrix at each step. The default R `svd` function uses a numerical method that computes a full decomposition—much more information than is required by the biclustering method. The `s4vdp4` package uses the `irlba` package[2] to efficiently produce the required low-rank decomposition.

The computational savings of `irlba` over the original `svd` varies with the input data, but can be significant. We note that the `s4vd` package also recomputes the `svd` unnecessarily in several places, while the `s4vdp4` package does not, yielding a further computational savings.

The change in partial SVD computation affects the `ssvd` function.

## 2.2 BIC Optimization Loop

Equations (12) and (13) in the biclustering paper of Lee, Shen, Huange, and Marron[1], and in the corresponding `s4vd` R code[4] are performance bottlenecks. These notes consider just equation (12)—similar observations apply to Eqn. (13). Equation (12) presents the minimization problem:

$$\min_{\lambda_v} \left( \frac{\|Y - \hat{Y}\|_F^2}{nd\hat{\sigma}^2} + \frac{\log(nd)}{nd} \hat{d}f(\lambda_v) \right),$$

where,

$$\begin{aligned} \hat{Y} &= uv_{\lambda_v}^T, \\ v_{\lambda_v} &= \text{thresholded vector depending on } \lambda_v, \\ u^T u &= 1. \end{aligned}$$

The computationally expensive part of Eqn. (12) is evaluation of  $\|Y - \hat{Y}\|_F^2$  for each new  $v_{\lambda_v}$ . We can exploit the fact that  $u$  is orthonormal to significantly reduce the computational cost (also noting that  $\hat{Y} \perp \text{range}(I - uu^T)$  by construction):

$$\begin{aligned} \|Y - \hat{Y}\|_F^2 &= \|(I - uu^T)(Y - \hat{Y})\|_F^2 + \|uu^T(Y - \hat{Y})\|_F^2 \\ &= \|(I - uu^T)Y\|_F^2 + \|u(u^T Y - u^T \hat{Y})\|_F^2 \\ &= \|(I - uu^T)Y\|_F^2 + \|u(u^T Y - u^T uv_{\lambda_v}^T)\|_F^2 \\ &= \|(I - uu^T)Y\|_F^2 + \|u(u^T Y - v_{\lambda_v}^T)\|_F^2 \\ &= \|(I - uu^T)Y\|_F^2 + \|u^T Y - v_{\lambda_v}^T\|_2^2. \end{aligned}$$

(The last identity is easy to show.)

Note that the first term of the sum,

$$\|(I - uu^T)Y\|_F^2,$$

does not depend on  $\lambda_v$  at all and is simply a constant term in the minimization problem (and thus, does not affect the optimization). Thus,

$$\min_{\lambda_v} \left( \frac{\|Y - \hat{Y}\|_F^2}{nd\hat{\sigma}^2} + \frac{\log(nd)}{nd} \hat{d}f(\lambda_v) \right) = \min_{\lambda_v} \left( \frac{\|u^T Y - v_{\lambda_v}^T\|_2^2}{nd\hat{\sigma}^2} + \frac{\log(nd)}{nd} \hat{d}f(\lambda_v) \right).$$

Moreover, the term  $u^T Y$  does not depend on  $\lambda_v$  and may be computed just once at the beginning of each BIC optimization loop.

In summary, we've replaced an expensive evaluation of a matrix Frobenius norm in Eqn. (12),  $\|Y - \hat{Y}\|_F^2$ , with a cheaper evaluation of a Euclidean norm of a vector,  $\|u^T Y - v_{\lambda_v}^T\|_2^2$ .

The optimizations outlined in this section apply to the `ssvd` function.

## 2.3 Parallel loop evaluation

The two BIC optimization for loops described in the reference paper[1] and implemented in the `s4vd` package contain completely independent loop iterations. Thus the iterations can be computed in parallel. R includes many mechanisms for parallel loop evaluation.

We modified the loops to use the `foreach`[3] package. The `foreach` package provides a simple way to dynamically choose from among many available parallel evaluation frameworks (called *parallel back ends*). The loops run sequentially if a parallel back end is not explicitly specified. Available parallel back ends include the `doSNOW`, `doMC`, `doMPI` packages. See the `foreach` package documentation for more information.

The optimizations outlined in this section apply to the `ssvd` function.

## 2.4 Bug in `ssvdBC` function

The `s4vd` package contains an error in the biclustering function that calls the `ssvd` function.

The `ssvdBC` function erroneously uses the  $k$ th singular vectors when calling `ssvd` in each “layer” loop. It should always use the 1st singular vectors of the deflated matrix (since the previous subspace has already been deflated away).

The bug only affects results that compute more than one solution “layer.”

## 3 Example

We walk through a simple, small example included in the `s4vd` package to illustrate the use of the new functions. The example first computes a result using the original functions within the `s4vd` package, and then computes a result using the new functions from the `s4vdp4` package.

This example should be run from a fresh R session, before loading the `s4vdp4` package.

Listing 1: Example.

```
library("s4vd")

# example data set according to the simulation study in Lee et al. 2010
# generate artificial data set and a corresponding biclust object
u <- c(10,9,8,7,6,5,4,3,rep(2,17),rep(0,75))
v <- c(10,-10,8,-8,5,-5,rep(3,5),rep(-3,5),rep(0,34))
u <- u/sqrt(sum(u^2))
v <- v/sqrt(sum(v^2))
d <- 50
set.seed(1)
X <- (d*u%*%t(v)) + matrix(rnorm(100*50),100,50)
params <- info <- list()
RowxNumber <- matrix(rep(FALSE,100),ncol=1)
NumberxCol <- matrix(rep(FALSE,50),nrow=1)
RowxNumber[u!=0,1] <- TRUE
NumberxCol[1,v!=0] <- TRUE
Number <- 1
ressim <- BiclustResult(params,RowxNumber,NumberxCol,Number,info)

# perform ssvd biclustering
resssvd <- biclust(X,BCssvd,K=1)

# Now repeat computation using s4vdp4...
library(s4vdp4)
resssvdP4 <- biclust(X,BCssvd,K=1)

# Compare the results:
cat("s4vd jaccardind output:\t")
print(jaccardind(ressim,resssvd))
[1] 0.8333333

cat("s4vdp4 jaccardind output:\t")
print(jaccardind(ressim,resssvdP4))
[1] 0.8333333
```

## References

- [1] Biclustering via Sparse Singular Value Decomposition, M. Lee, H. Shen, J. Huang, J. S. Marron, *Biometrics* 66, pp. 1087-1095, December 2010.
- [2] Augmented Implicitly Restarted Lanczos Bidiagonalization Methods, J. Baglama and L. Reichel, *SIAM J. Sci. Comput.* 2005.
- [3] <http://cran.r-project.org/web/packages/foreach> The foreach package
- [4] <http://cran.r-project.org/web/packages/s4vd> The s4vd package