# *Efficient R: practical solutions Dr Colin Gillespie*

Before starting the questions, make sure you install the rbenchmark package

```
install.packages("rbenchmark")
```

To the load the package use

```
library("rbenchmark")
```

Each practical corresponds to a chapter in the notes.

### Practical 1

- 1. Reproduce the timing results in chapter 1 using the benchmark function from the rbenchmark package.
- 2. **Case study** In this example, we are going to investigate loading a large data frame. First, we'll generate a large matrix of random numbers and save it as a csv file:<sup>1</sup>

```
N = 1e5
m = as.data.frame(matrix(runif(N), ncol=1000))
write.csv(m, file="example.csv", row.names=FALSE)
```

We can read the file the back in again using read.csv

```
dd = read.csv("example.csv")
```

To get a baseline result, time the read.csv function call above.

```
system.time(read.csv("example.csv"))
```

```
## user system elapsed
## 0.232 0.004 0.237
```

We will now look ways of speeding up this step.

- (a) Use the nrows argument to set the number of rows that will be read from your file.<sup>2</sup>
- (b) Set comment.char="" to turn off interpretation of comments.
- (c) Explicitly define the classes of each column using colClasses in read.csv, for example, if we have 1000 columns that all have data type numeric, then:

(d) Use the save and load functions:

<sup>1</sup> If setting N=1e6 is too large for your machine, reduce it at bit. For example, N=50,000.

<sup>2</sup> Hint, use nrow(m) to determine how many rows are in your matrix.

```
save(m, file="example.RData")
load(file="example.RData")
```

Which of the above give the biggest speed-ups? Are there any downsides to using these techniques? Do your results depend on the number of columns or the number of rows?

```
## 1. Using RData files is the fastest - although
## you have to read the data in first. Set
## colClasses also produces an good speed-up.
## 2. Setting colClasses R is no longer checking
## your data types. If your data is changing - for
## example it's coming from the web or a database,
## this may be problem.
## 3. The results do depend on the number of
## columns, as this code demonstrates
N = c(1, 10, 100, 1000, 1000, 10000)
l = numeric(5)
for (i in seq_along(N)) {
    m = as.data.frame(matrix(runif(N[6]), ncol = N[i]))
    write.csv(m, file = "example.csv", row.names = FALSE)
    cc = rep("numeric", N[i])
    l[i] = system.time(read.csv("example.csv", colClasses = cc))[3]
}
ι
```

```
## Notice that when we have a large number of
## columns, we get a slow down in reading in data
## set (even though we have specified the column
## classes). The reason for this slow down is that
## we are creating a data frame and each column has
## to be initialised with a particular class.
```

## Practical 2

 In this question, we'll compare matrices and data frames. Suppose we have a matrix, d\_m

```
##For fast computers
#d_m = matrix(1:1000000, ncol=1000)
##Slower computers
d_m = matrix(1:10000, ncol=100)
dim(d_m)
## [1] 100 100
```

and a data frame  $d\_df$ :

```
d_df = as.data.frame(d_m)
colnames(d_df) = paste("c", 1:ncol(d_df), sep="")
```

(a) Using the following code, calculate the relative differences between selecting the first column/row of a data frame and matrix.

Can you explain the result? Try varying the number of replications.

```
## Two things are going on here
## 1. The very large difference when selecting columns and rows (in data frames) is because the da
```

```
##2. Matrices are also more memory efficient:
m = matrix(runif(le4), ncol=le4)
d = data.frame(m)
object.size(m)
## 80200 bytes
object.size(d)
## 1120568 bytes
```

(b) When selecting columns in a data frame, there are a few different methods. For example,

```
d_df$c10
d_df[,10]
d_df[,"c10"]
d_df[,colnames(d_df) == "c10"]
```

Compare these four methods.

2. Consider the following piece of code:

a = NULL
for(i in 1:n)
a = c(a, 2 \* pi \* sin(i))

This code calculates the values:

```
2\pi \sin(1), 2\pi \sin(2), 2\pi \sin(3), \dots, 2\pi \sin(n)
```

and stores them in a vector. Two obvious ways of speeding up this code are:

- Pre-allocate the vector a for storing your results.
- Remove 2 × π from the loop, i.e. at the end of the loop have the statement: 2\*pi\*a.

Try the above techniques for speeding up the loop. Vary *n* and plot your results.

3. R is an interpreted language; this means that the interpreter executes the program source code directly, statement by statement. Therefore, every function call takes time.<sup>3</sup> Consider these three examples:

<sup>3</sup> This example is for illustrative proposes. Please don't start worrying about comments and brackets.

```
n = 1e6
## Example 1
I = 0
for(i in 1:n) {
 10
 I = I + 1
}
## Example 2
I = 0
for(i in 1:n){
 I = I + 1
}
## Example 3
I = 0
for(i in 1:n){
 ##This is a comment
 ##But it is still parsed
 ##So takes time
 ##But not a lot
 ##So don't worry!
 10
 I = I + 1
}
```

Using the benchmark function, time these three examples.

## Practical 3: parallel programming

1. To begin, load the parallel package and determine how many cores you have

```
library(parallel)
detectCores()
```

- 2. Run the parallel apply example in the notes.
  - On your machine, what value of N do you need to use to make the parallel code run quicker than the standard serial version?
  - When I ran the benchmarks, I didn't include the makeCluster and stopCluster functions calls. Include these calls in your timings. How does this affect your benchmarks?
- 3. Run the dice game Monte-Carlo example in the notes. Vary the parameter M.<sup>4</sup>

 $^{\rm 4}$  Try setting M=50 and varying N.

### Solutions

Solutions are contained within this package:

```
library("nclRefficient")
vignette("solutions1", package="nclRefficient")
```